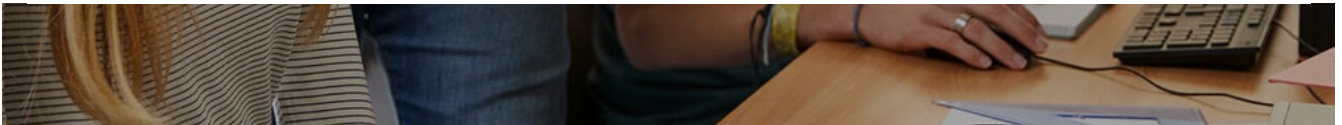




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Interactive design and development

Interactive design and development careers are growing rapidly and span industries, including:

- [Game design and development](#)
- [Film, Animation & Cinematics](#)
- [Teaching and training](#)
- [Automotive & Manufacturing](#)
- [Architecture, Engineering & Construction](#)



Teach “Create with Code”

In this free course from Unity, students learn to *Create with Code* as they program their own projects from scratch in C#. They iterate with prototypes, tackle programming challenges, and complete quizzes. By the end of the course, students will be ready to put their skills to the test on the Unity Certified User Exam. Most importantly, they will know they can Create with Code. Educator resources included.

Please see the [Teacher Training module \(https://learn.unity.com/course/create-with-code-teacher-training\)](https://learn.unity.com/course/create-with-code-teacher-training) for Create with Code to get information on best ways to bring this into the classroom.

[Download Scope & Sequence](#)[Learn more](#)

Teach Unity across a range of subjects

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Computer science

Create with Code is a standards-aligned full-course curriculum for teaching computer programming for Unity development. It includes everything educators need to successfully bring Unity into their classrooms. Students learn to program their own projects in C# coding language. Upon completion, students will be ready for the Unity Certified User: Programmer Exam.

[Learn more](#)

Game design and development

Set students on the path to becoming game developers with Unity, the leading platform for game development used by professionals across the globe. Find everything you need to teach game design and development – from game design fundamentals, game narrative, and no-coding-required game kits, all the way to game projects they code themselves.

[Learn more](#)

Virtual reality (VR)

Dive into creating virtual reality in your classroom, no experience required. Students learn how to develop a VR simulation and deploy it, with or without coding. This learning path includes standards-aligned lesson plans, assessments, assets, and learner-facing tutorials.

[Learn more](#)

Science – physics

Engage students by using the physics functionality in the Unity platform. Students modify a catapult through parameters such as weight and angle to see motion trajectory, measure distance, and observe real physics behavior in action. This pathway includes flexible educator lesson plans, assessments, projects, and learner-facing tutorials.

[Learn more](#)

Art and media

Coming soon

Explore interactive digital storytelling using Unity. Tap into how digital story writers construct narrative for interactive mediums, like games, film animations, and unique interactive art projects. See how Unity interface elements are used, understand core logic, interaction physics, and workflows for turning video and photographs into digital assets for your 3D environment.

Math concepts

Explore math concepts like probability by manipulating an interactive Unity project. Access standards-aligned lesson plans, assets and projects for engaging students with unique teaching techniques. See how core Unity capabilities and products can provide a primer and enable key concepts.

[Learn more](#)

What educators say



"I'm teaching 21st century skills including creativity and critical thinking. With Unity, my students can manifest their world with a huge range and breadth in what they can build."

— Yvie Rajj, Teacher, Balboa High School



"Interactive design and a platform to develop projects for recognition, tool utilization."

— Zackary Spink, Computer Science Teacher



Market and demand



Unity Developer grew 5x as one of LinkedIn's *Top 20 Emerging Jobs* and is the seventh fastest-growing job.



The average salary for a Unity Developer is an average of \$53,040.



Get the free Unity Curricular Framework



Download

Resources for students

Unity Learn

Home to Unity's award-winning learning materials, our new learning platform makes it even easier to browse our collection of resources. Discover hundreds of free projects and tutorials, including two new beginner projects – [Ruby's Adventure: 2D Beginner](https://learn.unity.com/project/john-lemon-s-haunted-jaunt-3d-beginner?start=true) (<https://learn.unity.com/project/john-lemon-s-haunted-jaunt-3d-beginner?start=true>) and [John Lemon's Haunted Jaunt: 3D Beginner](https://learn.unity.com/project/john-lemon-s-haunted-jaunt-3d-beginner?start=true) (<https://learn.unity.com/project/john-lemon-s-haunted-jaunt-3d-beginner?start=true>).

Experience our new learning platform

Create with Code

High school students can learn to Create with Code as they program their own exciting projects from scratch in C#.

By the end of the course they will be ready to earn the Unity Certified User: Programmer certification.

[Learn more](#)

[Learn more](#)

Student Ambassador Program

Join a global community of Unity creators and community organizers who are eager to help faculty and other students learn to create with Unity.

Ambassadors receive Unity training and access to industry events.

[Learn more](#)

Certifications

Stand out from the crowd by becoming Unity Certified. A Unity Certification demonstrates to employers that you have the technical skills and applied knowledge they need.

[Learn more](#)

Workshops and Courses

For structured courses, we have online [Unity Courses](https://unity3d.com/learn/courses) (<https://unity3d.com/learn/courses>), in-person [Training Workshops](https://unity3d.com/unity-training-workshops) (<https://unity3d.com/unity-training-workshops>), and [Certifications](https://certification.unity.com/) (<https://certification.unity.com/>). Choose engaging topics ranging from games and AR/VR to self-driving cars and machine learning.

[Learn more](#)

Instructor training and certifications

[Learn more](#)

Unity and community support

Unity Global Education Advisory Board

Industry and academic leaders with expertise in cultivating and hiring interactive design and development talent meet twice a year to provide guidance and feedback on strategic decisions to fulfill Unity Education's vision to enable everyone to become a creator.

[Learn more](#)

Join our Education community on Facebook

Keep up-to-date with news about the latest products and programs to support Unity Educators, and stories about how educators like you are using Unity to teach valuable digital literacy and game development skills.

[Learn more](#)



Join the Unity Academic Alliance

[Learn more](#)